

# EdTech 2016 Conference Schedule

*iTeam - Integrating Technology Everyone Achieves More*

Room Number	ASBN 214	Room 2120	Room 1007	Room 2112	Room 2127	Room 2128
Location	Maker Space Lab	Computer Lab	Teaching Theater	Classroom 1	Classroom 2	Classroom 3
9:00 AM - 9:50 AM	-	-	<b>Keynote Speaker</b> <b>Diana Benner</b> Director of Professional Development for the Texas Computer Education Association - All participants report to the Teaching Theater	-	-	-
10:00 AM - 10:50 AM	-	iCode: Coding Throughout the Content - Tami Sable	Technology, T-TESS & the 21st Century Teacher - Heather Pedraza	Google Hangouts in the Classroom - Kelly Hong	Edmodo + PBL = Engaged Learners - Ashley Flores	The Teacher is Not The Audience - Bobbie Rae Campos & Sarah Dille
11:00 AM - 11:50 AM	Bobcat Made NASA 3D Printing Workshop - Mark Barnett	Mathematica Demonstrations in Multiple Disciplines - Nichole Armand	Google Cardboard - Dr. David Byrum, Leslie Barrett, & Josh Williams	Test Prep: Not Teaching to the Test - Joel Getz	Whiteboarding Wizardry Put the Learning in Their Hands - Sean Douglas	Online Innovations for Professional Development & Continued Learning in College Readiness - Michael McConnell
12:00 PM - 12:50 PM	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch
1:00 PM - 1:50 PM	Bobcat Made NASA 3D Printing Workshop - Mark Barnett	Creating Classroom & Real Time(ish) Assessment Tools - Isaac Lim	Leveraging Technology Tools for Collaboration, Connection, & Celebration - Mandy Taylor	Integrating Professional Development: Share Your Thoughts & Needs - Luann Walker	Virtual Spaces & Google Classroom for Teachers - Heather Pedraza Shannon Minton Jennifer King	Seesaw: The Free, Revolutionary Learning Journal for Students, Parents, & Teachers - Caitlin Boyce-Brejcha
2:00 PM - 2:50 PM	<b>Gallery Walk</b> <b>Posterboard Sessions &amp; EdTech Graduate Portfolios</b> <b>Main Hallway</b>					

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